

# IAN OWEN

Designer & Technical Artist

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Boca Raton, FL 

## About Me

Hello! I'm Owen, an a lover of video games, and a creative problem solver.

I have a real passion for creating, whether it be a game or useful script. I thrive in a team environment bouncing ideas off other people to get the best result. I work well under pressure, always looking for ways to improve my work and skills. I can work closely with both designers and developers being able to offer ideas and solutions to problems.

## Skills

Photoshop	<div style="width: 85%;"></div>
Illustrator	<div style="width: 75%;"></div>
After Effects	<div style="width: 45%;"></div>
PHP / JS	<div style="width: 60%;"></div>
Python	<div style="width: 35%;"></div>
C#	<div style="width: 40%;"></div>
HTML / CSS	<div style="width: 70%;"></div>
Spine	<div style="width: 80%;"></div>

## Experience

- **Lead Game Development Technical Designer**

**MahiGaming** / 2017 - Present

Responsible for rigging, animating and implementing game assets into an internal game engine. Maintained and improved game development pipelines including writing automation scripts for various programs.

- **Freelance Designer**

2014 - 2017

- **Web Designer**

**The Peahen** / 2016 - 2017

Created a custom theme, page layouts and additional features for a Wordpress based shop.

- **Designer**

**Zateo Inc** / 2014- 2015

Worked with a small start up creating software for Windows, Mac, iOS, and Android. Heavily involved in the UI / UX.

- **Designer**

**Starstruck Studios** / 2014

Created illustrations of casino facades for an upcoming mobile game for iOS and Android. Each was customized towards an individual theme.

- **Designer**

**Wide Open Media Group** / 2015 - 2016

I worked as the sole designer for Wide Open Media, originally purposed with creating custom sales decks and ads for clients. My roles expanded to include, designing new brands and websites, logos, email templates, and coding for custom plugins in the Wordpress CMS

- **Art Director**

**Velvet Cartel** / 2015

I designed graphic, websites, t-shirts, and print documents for various clients. I was required to balance multiple projects, while maintaining a tight schedule. I talked directly with clients to achieve their goals while upholding the standards of The Velvet Cartel.

## Education

- **B.A. - Arts and Technology (ATEC)**

University of Texas at Dallas